1/2 Point Penalties
- Jogging first 2 strides
- Over or under spin 1/8 turn

1 Point Penalties
- Never touching or anticipating stop
- Over or under spin 1/4 turn
- Excessive whipping or spurring

2 Point Penalties
- Jogging for more than 2 strides
- Lead missed around end of arena past second corner
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- On trot in patterns, failure to stop before executing a lopede parture
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

3 Point Penalties
- Backing more than 2 strides when no back up is called for in the pattern.

NE - Failure of an exhibitor to attempt to work the pattern.

5 Point Penalties
- Spurring or hitting in front of cinch at anytime
- Blatant disobedience including kicking, biting, bucking, rearing,
  and striking or obviously insubordinate.

10 Point Penalty
- Jogging In excess of one-half circle or one-half the length of the arena
- Failure to complete pattern as given (i.e. over or under spin)

-60 Score
- Carrying a quirt or bat
- Bloody mouth (inside)

-50 Score
- Two hands on the reins in a bridle
- Illegal equipment
- Two hands on the reins in a bridle
- Leaving working area before pattern is complete
- Fall of horse or rider

-0 Score
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- Failure to run by marker before stop is initiated
- Failure to complete pattern as given (i.e. over or under spin)
- Freezing up in turn
- Breaking gait
- On trot in patterns, failure to stop before executing a lopede parture
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

Judge's Signature: _____________________________