

NHSFR TRIATHLON

Three Events, One Time

OPEN to
Boys & Girls



- Contestant will compete in Breakaway Roping, Barrel Racing & Goat Tying
- Any NHSFR Contestant may enter
- Fastest Time Wins
- Accepting 50 entries
- Must enter by 7/15/24 before 12PM in rodeo office
- Random draw of entries, those 50 must pay the \$50 entry fee by 7/16/24 by 5PM

Entries Due By:
Monday 7/15/24 @ 12PM
Jackpot Arena
7/18/24 @ 1:00 PM

- More entries accepted
- Higher entry fee
- Bigger payout
- Better Prizes

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Breakaway

Contestant will begin in the right side, heel box, or designated area with rope in hand and goat/piggin' string on person. Contestant will begin the run by calling for the calf with a nod of the head. Contestant **MUST** come out swinging their rope trying to rope the calf. If contestant comes out and throws their rope down without swinging trying to rope the calf, contestant will be DQ. Legal head catch: if the calf has NO horns at all, it must be a bell collar catch around the neck, once it is a bell collar catch, catch as catch can rule is in effect. If the calf has any horn at all then legal head catch is slick horn, half head, or around the neck of the calf. When the calf is caught legally the contestant can go on into the barrel pattern. If the calf is missed there will be a (5) second penalty added to contestant's end time and the contestant can continue into the barrel pattern.

Barrels

Measurement of the pattern will be based on size of the arena. The pattern must be a 3 leaf clover pattern with barrels staked in the slack and show. Contestant can go to left or right barrel first and must stay in forward motion once entered the pattern. Contestant must enter the pattern the correct way. If contestant is on the opposite side of barrel trying to enter the pattern, they must come on the correct side of the barrel to start pattern. If the pattern is broken it will result in a (5) second penalty and must be completed correctly. If a barrel is knocked down it will result into a (5) second penalty per barrel that is knocked down.

Goat Tying

Contestant must throw goat by hand, cross and tie **THREE** legs. If the goat is down when contestant reaches it, the goat must be stood up at least 3 feet, and the goat must be rethrown. To qualify as a legal tie, there must be at least one complete wrap around (3) legs and a half hitch, and hooley or knot. Girls goat and Boys piggin will be allowed. Contestant will throw hands up once tie is completed and cannot touch the goat again once hands have been thrown up. Contestant must get up and away from the goat immediately after tie and tie must hold for (6) seconds. Time starts after the contestant is up and 3 feet away from the goat. Tie must be passed by the flag judge to see if it is a qualified tie. If goat comes untied after contestant throws hands up and before their 6 seconds is up it is a (5) second penalty added to final time. The rope holding the goat must be 10 feet long. If contestant horse runs over the goat it will result in a DQ.

Payout

1st Place - \$660 + YETI M12 Cooler
2nd Place - \$495 + YETI M12 Cooler
3rd Place - \$330 + YETI Rambler
4th Place - \$165 + YETI Rambler
(dependent on 50 entries)

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Tuesday 7/16/24 @ 5PM

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7/18/24 @ 1:00 PM