## EVENT:
## GO-ROUND:
## DATE:
## JUDGE:

### NATIONAL REINED COW HORSE ASSOCIATION

**0- SCORE**
- A: Loss of working advantage
- B: Using 2 hands on the reins in a bridle or two rein
- C: Fingers between the reins when using romals, except in the two reins
- D: Balking
- E: Extremely out of control
- F: Bloody mouth (inside)
- G: Illegal equipment
- H: Leaving working area before pattern is complete
- I: Fall of horse or rider
- J: Schooling of the horse between the rein and cow work when the cow work immediately follows the rein work
- K: Schooling of the horse between cows, if a new cow is awarded. Schooling is defined as gaining an advantage by excessive pulling, turning, stopping or backing or failure to immediately pull up when a new cow is accepted
- L: Fingers between the reins when using romals, except in the two reins
- M: Failure to quit working a cow after a new cow has been awarded
- N: Improper western attire
- O: Failure to work in the proper working order
- P: Working out of position
- Q: Schooling of the horse between cows, if a new cow is awarded. Schooling is defined as gaining an advantage by excessive pulling, turning, stopping or backing or failure to immediately pull up when a new cow is accepted
- R: Fall of horse or rider

### 2 POINT PENALTIES
- A: Going around corner of arena before turning cow (When the cow’s head breaks the plane of the 2 point penalty marker)
- B: In an open field turn animal gets within 3 feet of the fence
- C: Circling Turn – Failure to change sides after a circling turn prior to the first circle

### 3 POINT PENALTIES
- D: Dangerous Position
- E: Exhausting or overworking before circling cow
- F: Bloody mouth (inside)
- G: Illegal equipment
- H: Leaving working area before pattern is complete
- I: Fall of horse or rider
- J: Schooling of the horse between the rein and cow work when the cow work immediately follows the rein work
- K: Schooling of the horse between cows, if a new cow is awarded. Schooling is defined as gaining an advantage by excessive pulling, turning, stopping or backing or failure to immediately pull up when a new cow is accepted
- L: Fingers between the reins when using romals, except in the two reins
- M: Failure to quit working a cow after a new cow has been awarded
- N: Improper western attire

### 5 POINT PENALTIES
- A: Not getting a turn each way (5 points each way)
- B: Spurring or hitting in front of cinch at anytime or excessively whipping or spurning the horse
- C: Bistarnt disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate
- D: Balking
- E: Extremely out of control
- F: Bloody mouth (inside)
- G: Illegal equipment
- H: Leaving working area before pattern is complete
- I: Fall of horse or rider
- J: Schooling of the horse between the rein and cow work when the cow work immediately follows the rein work
- K: Schooling of the horse between cows, if a new cow is awarded. Schooling is defined as gaining an advantage by excessive pulling, turning, stopping or backing or failure to immediately pull up when a new cow is accepted
- L: Fingers between the reins when using romals, except in the two reins
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### NO SCORE:
- A: Lameness
- B: Abuse

### GUIDE FOR NEW COW:
- (At judges’ discretion, rider will receive new cow(s) as necessary to show Horse)
- A: Cow unreasonably difficult or unworkable
- B: In the case of an emergency (Such as a person falling into the arena)
- C: When cow leaves arena
- D: Once a rider has committed to circling a cow, if the cow falls down no new cow will be awarded. The rider should complete the run by riding around the fallen cow to fulfill circling requirements
- E: In the case that a rider is awarded a third cow, the rider will have the option to work their new cow or to rest their horse and work their new cow at the end of the next set

### CREDITS
- A: Maintaining control of the cow at all times
- B: Maintaining proper position

### COW WORK JUDGES CARD

**Note:** Judge may blow the whistle at anytime to terminate the work.

A score of zero will be given if the work is not complete at that time.

### RUN CONTENT

<table>
<thead>
<tr>
<th>RUN CONTENT</th>
<th>(+1 1/2 to -1 1/2) &amp; 1 POINT PENALTIES</th>
<th><strong>2 PT PENALTY</strong></th>
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### Judge’s Signature: ________________________________